



## SURVIVOR – ‘THE RELIEF EXPEDITION’

### What is Scout Survivor 2018?

Survivor is the toughest and most challenging activity on the Scout calendar. Teams of 4 will be put through their paces as part of a United Nations relief Expedition. Scouts will be faced with a scenario and will need to complete tasks and overcome any challenges they are faced with, all this with only limited resources. Each team will receive a ‘Skills Pack’ at the end of the weekend containing all the skills cards and technical information used over the weekend. These packs can be used to complement programme and transfer knowledge back to the rest of the Troop.

### What do we need to do?

Your team will need to decide which one of the skill levels you would like to sign up for. All of the levels offer your team great opportunities to explore and learn new survival skills. When you sign up you will receive an information pack containing certain skills you may wish to practice. Please ensure that you prepare appropriately for the level you are participating in.

**Alpha Survivor** – At this level the participants will only be allowed to bring the essential list of equipment. This level is not for the faint hearted; Alpha survivors will have to build natural shelters, prepare and cook food with no utensils and live in the wilderness. As with all the levels there will be opportunities for the participants to learn new skills. Stage 5 of the Backwoods Adventure Skill is a guide for this level. Participants will be instructed on sections from this level and above.

**Beta Survivor** – At this level participants will be allowed bring a limited amount of extra equipment and food. Participants will learn the skills needed to progress to Alpha survivor. Stage 4 of the Backwoods Adventure Skill is a guide for this level. Participants will be instructed on sections from this level and above.

**Delta Survivor** – At this level participants will be allowed some extra equipment and food. Participants will learn new skills as well as perfecting others. They should have some experience in shelter building and fire lighting. Participants will be instructed in the Skills required to progress to the higher levels as well as undertaking their own challenges. Stage 3 of the Backwoods Adventure Skill is a guide for this level.

### What is the cost?

The cost of the activity will be a €120 per team of 4 Scouts. This fee will include camping fees, programme and food for the weekend.



## Do we need a Scouter?

One scouter is required per group; these Scouters will help the organising staff run the programme over the weekend. Scouters will be provided with food but will need to cook their own meals using a Triangia or equivalent or using backwoods methods. Scouters will be required to provide their own tentage or can bivy/hammock etc.

## Where and when will it be held?

The activity will be held in Castleconnell Campsite in Limerick from the 20<sup>th</sup> to the 22<sup>nd</sup> of April 2018.

## How do we book in?

Please book in your team using the link below:

<https://scoutingireland.wufoo.eu/forms/18na19-survivor-scouts/>

## How do we prepare for the event?

You and your team should practice elements of the backwoods adventure skills and be able to light fires, build shelters and cook food using methods in the scouting trail. Additional relevant information and suggestions will be sent out after booking. Check out the backwoods resources on <http://scoutteam.org/tag/backwoods/>

## Important Update: Please Note

### This information should be related to the Patrol Leader

1. After check-in, all **Alpha & Beta** Teams will undergo a series of tests to ensure that they have the required skills for their level.
  - i. The tests will be associated with the three main Survival Skills – Fire, Food & Shelter.
  - ii. Teams will be put into the appropriate level (Alpha, Beta) dependent upon the tests.
2. If a team is unable to complete the tests in the time allotted, they may be moved to a different level.
3. The participant's bags containing spare clothes etc for travelling home is **NOT** to be presented at check-in. This is to remain with the Scouter for the duration of the event.
4. All equipment needs to be packed in the participants Back Pack or attached to it. Participants will **NOT** be allowed to proceed beyond the check-in with items being carried – this is a Safety measure.
5. It is essential that each team has the items contained in the Patrol Survival Kit – **as this kit will be utilised for the Bases** over the duration of this event.
6. **All** Alpha Teams must have cleared the check-in before 10.00pm, otherwise they will be moved to Beta level – this is a Safety measure.



## What equipment do we need to bring?

Below is list of the required equipment, both personal and team at different levels. **No additional equipment will be permitted.** Please note that at all levels the participants will be moving location over the weekend and will need to be able to fit this in their bag and carry it. All equipment should be protected from the elements. Teams who do not have the required equipment at the gear inspection will not be permitted to take part in the activity.

If you require further information please contact the Scout Team by email at: [scouts@scouts.ie](mailto:scouts@scouts.ie)

## Alpha Gear List:

### Required Personal Equipment:

Raingear (Jacket & Trousers)

Hat & Gloves

Boots

Warm fleece

2 x Changes of clothes (1 Change packed in rucksack, **1 with Scouter<sup>1</sup>**)

Sleeping bag

Sleeping mat

Survival bag

Torch (with spare batteries)

Cup, Fork & Spoon

Penknife/ Bushcraft Knife (suitable for survival tasks)

Water Bottles – **filled and in your Back Pack (To carry 2lt of water)**

Toiletries

Personal First Aid Kit

Rucksack – **ALL personal and Team equipment must fit into, or be attached to your Rucksack**

### Required Team Equipment:

Axe/Saw with protective cover

Trowel

1 x Roll of Toilet Paper

Sanitation Wipes

Fire Blanket

Patrol Survival Kit (See Below)

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<sup>1</sup> Each member of the team must leave a set of clothes with the accompanying scouter



## Beta Gear List:

### Required Personal Equipment:

Raingear (Jacket & Trousers)

Hat & Gloves

Boots

Warm fleece

2 x Changes of clothes (1 Change packed in rucksack, **1 with Scouter<sup>2</sup>**)

Sleeping bag

Sleeping mat

Survival bag

Torch (with spare batteries)

Bowl, Cup and Cutlery

Penknife (suitable for survival tasks)

Water Bottles – **filled and in your Back Pack (To carry 2lt of water)**

Toiletries

Personal First Aid Kit

Rucksack – **ALL personal and Team equipment must fit into, or be attached to your Rucksack**

### Required Team Equipment:

Axe/Saw with protective cover

Trowel

1 x Roll of Toilet Paper

Spare Survival Bag

Sanitation wipes

Fire Blanket

Patrol Survival Kit (See Below)

## Delta Gear List:

### Required Personal Equipment:

Raingear (Jacket & Trousers)

Hat & Gloves

Boots

Warm fleece

2 x Changes of clothes (1 Change packed in rucksack, **1 left with Scouter<sup>3</sup>**)

Sleeping bag

Sleeping mat

Survival bag

Torch (with spare batteries)

Bowl, Cup and Cutlery

Penknife (suitable for survival tasks)

Water Bottles – **filled and in your Back Pack (To carry 2lt of water)**

Toiletries

Personal First Aid Kit

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<sup>2</sup> Each member of the team must leave a set of clothes with the accompanying scouter

<sup>3</sup> Each member of the team must leave a set of clothes with the accompanying scouter



**Rucksack – ALL personal and Team equipment must fit into, or be attached to your Rucksack**

**Required Team Equipment:**

Axe/Saw with protective cover

Trowel

1 x Roll of Toilet Paper

2 x Spare Survival Bag

Sanitation wipes

Fire Blanket

2 x Chocolate Bar (Regular size – extra to those in the Survival Kit)

1 x Pot (suitable for use over an open fire)

Patrol Survival Kit (See Below)

**PATROL SURVIVAL KIT**

Item	Description	✓
1	Matches in a Waterproof Container	
2	Candle	
3	Packet of Tissues	
4	Whistle	
5	2 x Chocolate Bars (Normal size)	
6	Fishing Line	
7	Fish Hooks x 3	
8	Penknife	
9	Needle and Thread	
10	Large Black Plastic Bags x 4	
11	Small Pencil	
12	Ferro Rod and Striker	
13	Small Note Book	
14	10 metres of Para Cord	
15	Cotton wool Balls x 4	
16	Charred Cloth	
17	Foil/Thermal Blanket	
18	Container for above	