

What's the big idea

Forces of Nature



-  Short Activity
-  Long Activity
-  Potential Adventure Skills step
-  Potential Special Interest badge step



Water

Visit a nearby Lake/
river/sea

Nature walk near a
stream or river

Game of Ship to
Shore

Make a rain catcher

Visit a Life guard

Go on a boat trip

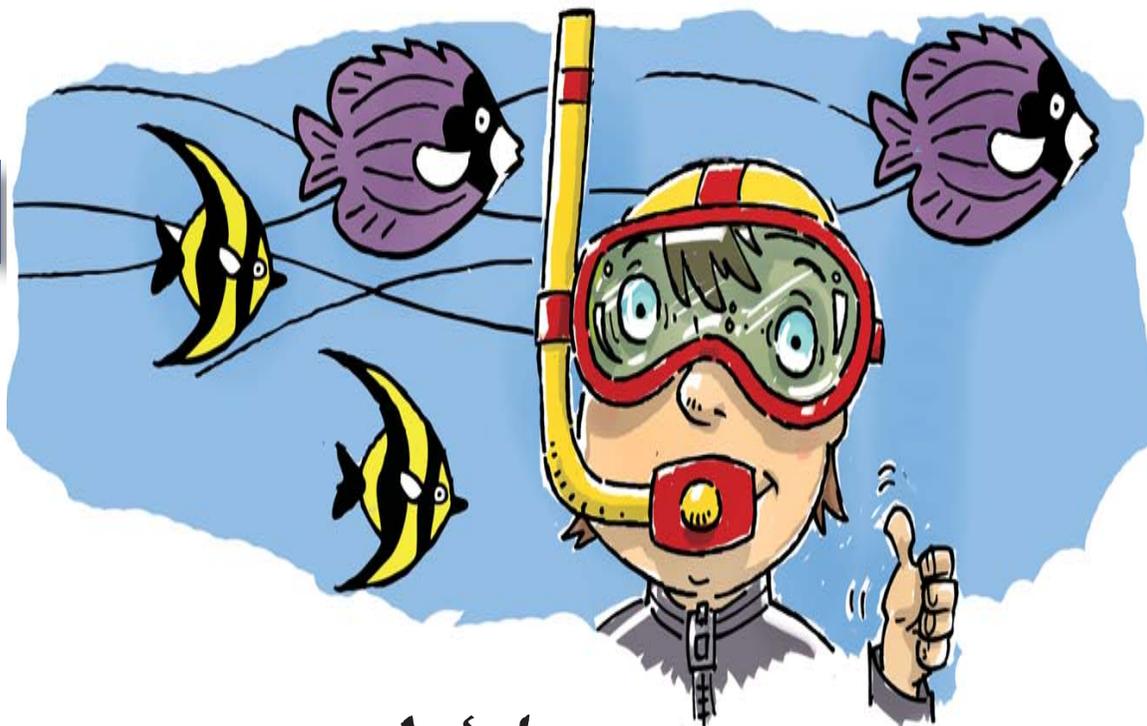
Go to the seaside

Make an obstacle course
based around water

What's the big idea

This adventure is related to all things water particularly the beach. The adventure can also have a wider span of activities if the Beaver Scouts look beyond the locations of water and look at such things as drinking water, things that float on water, things that live in the water. Of primary concern is the safety aspects associated with water, Beaver Scouts should be encouraged to factor this into their knowledge base.

The Cannog of the 'Tribe' is built in a lake and is as such surrounded by water so water is a key part of the tribes local environment and a vital food source.



Water



Ideas on what to do

Plan

Have a chat to a Lodge about where we can get water from and what things we do with water. Try to get the Lodge to name the sources of water in the area and what could harm them.

Do

Visit a nearby river, lake or sea to see what life is around it and what things are harming it. Get the Lodge to make a list of all the things and to go through with them what they could do to stop them.

Review

Get a stick and float it on the water for every idea or thing that the Beaver Scouts found out about water in the activity. They could try floating something natural from their memory bag down the river (remember not to litter though!)

Comments

Do a rain catcher to find out how much rain falls and keep a log of the different days

Resources

Notepad and Pencil. Local map of the area. Sticks