

What's the big idea

Ways of the Tribe



-  Short Activity
-  Long Activity
-  Potential Adventure Skills step
-  Potential Special Interest badge step

Run a Treasure hunt

Go Orienteering 

Find out about
compass bearing 

Play a stalking game



Stone of Destiny

Stone of destiny
county challenge

Do a Bravery Challenge

Have a quiz

What's the big idea

This adventure is one of the major adventures of the 'tribe' theme. The idea behind this adventure is the sorting out of the warrior group. In effect it is an inter-lodge challenge adventure whereby Lodge compete over a number of challenges to finally find the Stone of Destiny and by touching it gain the fountain of knowledge. So, anything is possible, The Beaver Scouts can let their imagination run wild. Those that touch the stone might be awarded a talisman.

In the 'tribe' warriors are sorted in a way that there are those who are warriors who have completed the 'Stone challenge' and those who have not. Those that have are 'senior' in knowledge terms and held in higher esteem, in effect they are champions of the tribe rather than regular warriors.



Stone of Destiny



Ideas on what to do

Plan

Talk to the Beaver Scouts about a treasure hunt and describe what the challenge is. They should all have jobs and given tasks that they have to solve

Do

Set up a treasure hunt that leaves clues for the Lodge to solve that reveals the location of the next clue. If possible try to have the clues in such a way that everyone in the Lodge has a chance to answer or solve a clue or puzzle.

Review

When the Lodge finishes the challenge they have a chat about how they got on and what was the toughest part but also what part each of them liked the most.

Did they use their memory bags?

Comments

Run a treasure hunt or go on an orienteering trail.

Resources

Clues. Treasure at the end