



Air 1

This is the start any Scouter can do this. Magazines such as Flight International available from Eason's, any Aircraft pictures movies and a resource disc available from SI. What you need to know about an airport, you could contact your local large airport who will gladly give you pictorial views of the infrastructure.

1	<p>Name all the things you know that can fly</p> <ul style="list-style-type: none"> • discuss what you know about things that fly. (This may be presented using a drawing) 							
2	<p>Show pictures of and be able to talk about different types of flying machines.</p> <ul style="list-style-type: none"> • research the subject • present pictures of different craft. • discuss each craft and describe why it is different 							
3	<p>Build a paper aeroplane from an A4 sheet that will fly, climb and turn.</p> <ul style="list-style-type: none"> • given a number of A4 sheets, make several paper planes. (These can be tested and the best one used for demonstration) 							
4	<p>Discuss the features of an airport from a model or picture</p> <ul style="list-style-type: none"> • discuss the layout of an airport with reference to a picture or map • point out the runway, terminal, control tower etc. • understand <i>airside</i> and <i>landside</i> 							
5	<p>Know how to be safe around aircraft</p> <ul style="list-style-type: none"> • show an awareness of the dangers of an airfield and around an aircraft. • understand <i>airside</i> and <i>landside</i> • be aware that they should follow instructions carefully • be aware of their surrounding at all time 							
6	<p>Have visited an airport</p>							